



Name: _____ Counter: _____



2ND EDITION

Narn Ja'Korr Heavy OSATS (2)

SPECS

Class: OSAT
In Service: 2238
Point Value: 350 each
Ramming Factor: 80
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 11
Stb/Port Defense: 11
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: +12

WEAPON DATA

Heavy Laser Cannon
Class: Laser
Mode: R, S
Damage: 4d10+20
Range Penalty: -1 per 3 hexes
Fire Control: +3/+2/-4
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Heavy Pulse Cannon
Class: Particle
Mode: Pulse
Damage: 15 1d5 Times
Maximum Pulses: 6
Grouping Range: +1 per 4
Range Penalty: -1 per 2 hexes
Fire Control: +4/+3/-1
Intercept Rating: -1
Rate of Fire: 1 per 3 turns

Class-A Missile Rack
Class: Ballistic
Missiles: 20
Range Penalty: None
Fire Control: +0/+0/+4
Rate of Fire: 1 per turn
(antifighter missiles only)

Antifighter Missile A
Mode: Standard
Damage: 15
Max Range: 15 hexes
Fire Control: +0/+0/+3
Intercept Rating: n/a

Twin Array
Class: Particle
Mode: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 2 per turn

PRIMARY HITS

1-6: Primary Structure
7-8: Hvy Pulse Cannon
9-11: Hvy Laser Cannon
12-13: Missile Rack
14: Twin Array
15-16: Thruster
17-18: Sensors
19-20: Reactor

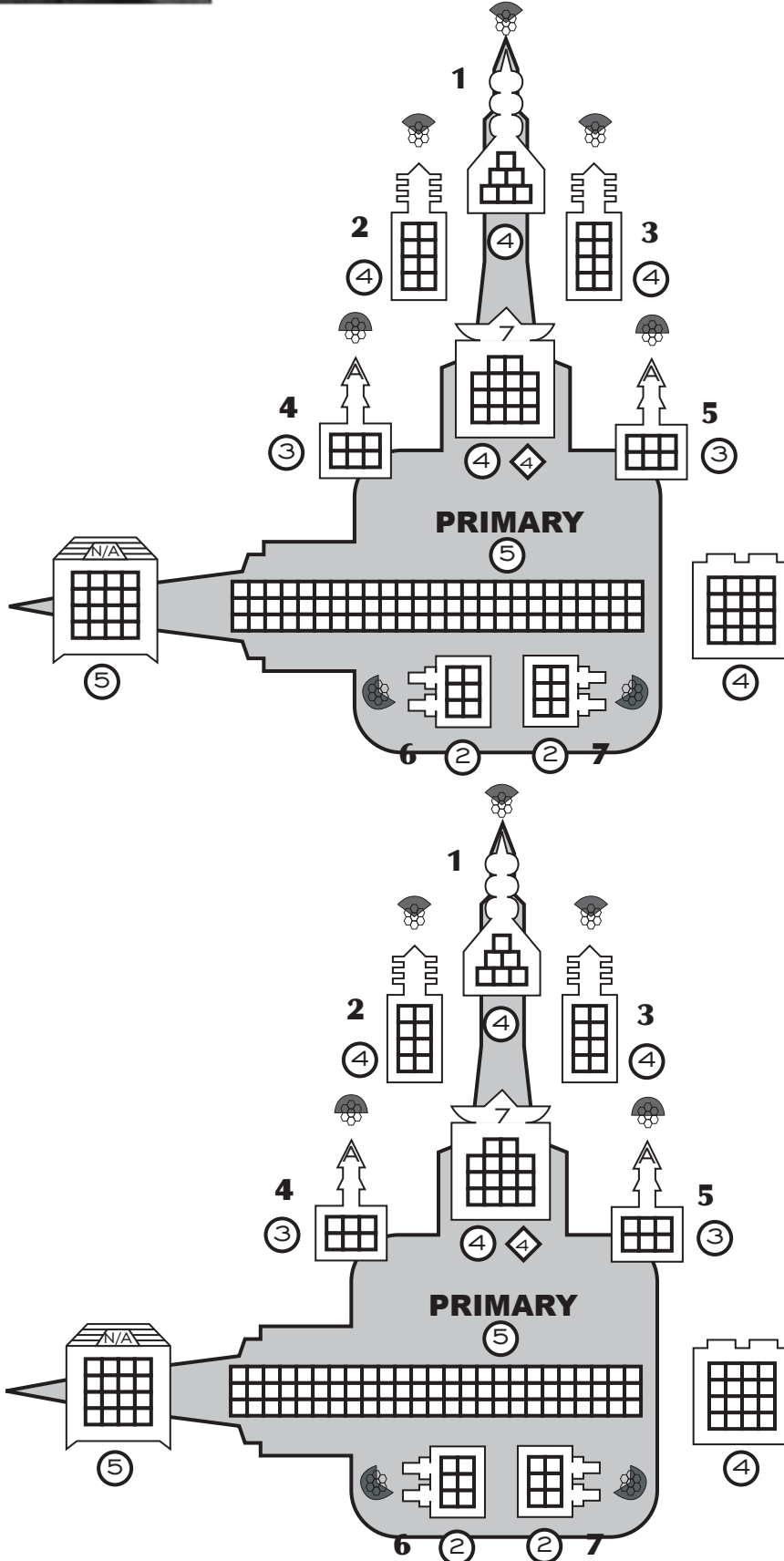
SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

MISSILES

Rack #4									
Rack #5									



ICON RECOGNITION

- Thruster
- Sensors
- Reactor
- Hvy Laser Cannon
- Hvy Pulse Cannon
- Class-A Missile Rack
- Twin Array

SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

MISSILES

Rack #4									
Rack #5									